

Algester State School

Creating Futures Together

Year 3 - Semester 2

Learning area	Unit Summary	
English	Examining Imaginative Text Students will listen to, read, and view Kumiko and the Dragon. They will focus on comprehension the text and explore the text structure, language choices and visual features used. Students will use the knowledge gained throughout this unit to create a multimodal imaginative text about overcoming a fear.	Informative Text – Imaginative Animals Students will read, view and interact with a variety of both fictio non-fiction text unpacking what they have learnt from a variety work as a speech to the class. They will continue to develop the consistent in size.
Mathematics	 Students will be involved in learning the following mathematical concepts: Money and financial mathematics — represent money amounts in different ways, compare values, count collections of coins and notes accurately and efficiently, choose appropriate coins and notes for shopping situations, calculate change and simple totals Money and financial mathematics — count the change required for simple transactions to the nearest five cents Using units of measurement — measure, order and compare objects using familiar metric units of length, mass and capacity. Tell time on both analogue and digital clocks to the nearest minute. Read, interpret and answer questions about timetables that require calculating elapsed time. 	 Students will be involved in learning the following mathematica Number and place value — recall addition and related su subtract larger numbers, use part-part-whole thinking to in add and subtract using a written place value strategy, recanumbers by single-digit multipliers, interpret and solve mul Fractions and decimals — identify, represent and comparand collections), record fractions symbolically, recognise k fractions
Science	Physical Science - Heating Up Students investigate the behaviour of heat to explain everyday observations. To describe how science investigations can be used to respond to questions. To describe how safety and fairness were considered and use diagrams and other representations to communicate ideas.	Chemical Science - Melting Moments Students will: • exploring how solids or liquids are influenced by temp • experience the way items from their everyday lives ca • inquire about heating, cooling, or freezing selected ma • discuss and explain the difference between solids and
HASS	Taught and assessed Semester 1	
HPE	Physical Education: Students will practice fundamental movement skills and movement sequences using different body parts. They will participate in games with and without equipment.	
	Students will engage in a range of tasks related to cyber safety, wellbeing and growth mindset, healthy food and lifestyle choices and growing and changing.	
Technologies	Digital Technology Students will explore and use a range of digital systems including peripheral devices. They will experiment and problem solve with block coding while using the Tynker App. Students will use	
The Arts	Dance Students will explain how ideas are communicated in dances that they make and to which they respond. They will work collaboratively to share artworks (dance) for audiences, demonstrating	
	Music: Students will develop their aural skills by exploring and imitating sounds, pitch and rhythm patterns using voice, movement and body percussion. They will be engaged in singing and playing repertoire of chants, songs and rhymes.	



ction and non-fiction texts by different authors. They will write a ety of texts explored on similar topics. Students will present their the handwriting of letters that are accurately formed and

cal concepts:

subtraction number facts, use number facts to add and interpret and solve addition and subtraction word problems, ecall multiplication and related division facts, multiply two-digit nultiplication and division word problems

npare familiar unit fractions and their multiples (shapes, objects e key equivalent fractions, solve simple problems involving

nperature can change materials ınd liquid

se this knowledge to create an interactive guessing game.

ing skills and techniques.

ng untuned percussion instruments to improvise and practise a